

Adrian Legaspi

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Profile

Senior Software Engineer with 9+ years building production React/TypeScript applications, from fintech platforms to enterprise security dashboards, with hands-on AI integration experience.

Experience

Software Engineer, JointechAI – Tijuana, Mexico Aug 2022 – present

- **Viasat Internal Security Application (via Borderux):** Architected and developed a centralized React and TypeScript dashboard aggregating findings across a platform used by 4,000+ internal users, serving as the sole frontend engineer embedded within a backend-heavy team of 15 engineers.
- **Jointech & Borderux Internal Projects:** Acted as Tech Lead for AI wrapper application across a team of 5 engineers, guiding technical architecture and implementation. Built and maintained an internal Employee Management System handling 30 employees alongside primary enterprise deliverables.

Software Engineer, Arte Digital – Tijuana, Mexico Jan 2020 – Aug 2022

- **Captira:** Engineered full-stack legal software solutions, developing complex Angular data dashboards and secure Laravel APIs serving 3,000+ legal professionals.
- **SMB Client Projects:** Managed end-to-end development of 10+ custom WordPress websites, handling server configuration, PHP plugins, and complete frontend design.
- **Crediverso:** Architected and built full-stack fintech features for a platform serving 10,000 users, utilizing React and a Headless WordPress backend. Reduced deployment time by establishing CI/CD pipelines using Codeship.

Web Designer & Developer, LuballSoftware (Freelance) – Tijuana, Mexico Mar 2016 – Jan 2020

- Developed and managed FireApp, a digital logging application for the Tijuana Fire Department used by 180+ field firefighters and paramedics across 18 stations for pre-hospital incident reports.
- Delivered 25+ web solutions for local businesses over 4 years, ranging from custom e-commerce platforms to landing pages.

Education

Universidad Tecnológica de Tijuana, BS in Tecnologías de la Información – Tijuana, Mexico May 2015

Skills

Frontend: TypeScript, React, JavaScript (vanilla / jQuery), SCSS, Pixel-perfect design implementation

Backend & Databases: NodeJs, PostgreSQL, Firebase, Laravel, Angular

Cloud & DevOps: Amazon Web Services, CI/CD (Github Actions), Software Architecture

AI & Emerging: AI Models RAG, Fine Tuning, Alops

Other: Git, Hybrid development apps, Product Requirements Analysis

Languages

English: Professional proficiency

Spanish: Native

Recent projects

Cardom (Play Store) Jan 2026

- Independently developed and released Cardom, a web-based videogame, showcasing full-stack product ownership from concept to launch.

Shroom Merge (Play Store, App Store) July 2026

- Independently developed and released Shroom Merge (Kinoko Merge on iOS), a mobile merge game, taking the project from concept to Play Store and App Store launch.